

we should have to call it a tissue of improbable coincidence, inadequate motivation, and inconclusive resolution. When we look at it as ironic myth, a story of how the god of one person is the *pharmakos* of another, its structure becomes simple and logical.

## COMIC FICTIONAL MODES

The theme of the comic is the integration of society, which usually takes the form of incorporating a central character into it. The mythical comedy corresponding to the death of the Dionysiac god is Apollonian, the story of how a hero is accepted by a society of gods. In Classical literature the theme of acceptance forms part of the stories of Hercules, Mercury, and other deities who had a probation to go through, and in Christian literature it is the theme of salvation, or, in a more concentrated form, of assumption: the comedy that stands just at the end of Dante's *Commedia*. The mode of romantic comedy corresponding to the elegiac is best described as idyllic, and its chief vehicle is the pastoral. Because of the social interest of comedy, the idyllic cannot equal the introversion of the elegiac, but it preserves the theme of escape from society to the extent of idealizing a simplified life in the country or on the frontier (the pastoral of popular modern literature is the Western story). The close association with animal and vegetable nature that we noted in the elegiac recurs in the sheep and pleasant pastures (or the cattle and ranches) of the idyllic, and the same easy connection with myth recurs in the fact that such imagery is often used, as it is in the Bible, for the theme of salvation.

The clearest example of high mimetic comedy is the Old Comedy of Aristophanes. The New Comedy of Menander is closer to the low mimetic, and through Plautus and Terence its formulas were handed down to the Renaissance, so that there has always been a strongly low mimetic bias to social comedy. In Aristophanes there is usually a central figure who constructs his (or her) own society in the teeth of strong opposition, driving off one after another all the people who come to prevent or exploit him, and eventually achieving a heroic triumph, complete with mistresses, in which he is sometimes assigned the honors of a reborn god. We notice that just as there is a catharsis of pity and fear in tragedy, so there is a catharsis of the corresponding comic emotions, which are sympathy and ridicule, in Old Comedy. The comic hero will get his triumph whether what he has done is sensible or silly, honest or rascally.

Thus Old Comedy, like the tragedy contemporary with it, is a blend of the heroic and the ironic. In some plays this fact is partly concealed by Aristophanes' strong desire to get his own opinion of what the hero is doing into the record, but his greatest comedy, *The Birds*, preserves an exquisite balance between comic heroism and comic irony.

New Comedy normally presents an erotic intrigue between a young man and a young woman which is blocked by some kind of opposition, usually paternal, and resolved by a twist in the plot which is the comic form of Aristotle's "discovery," and is more manipulated than its tragic counterpart. At the beginning of the play the forces thwarting the hero are in control of the play's society, but after a discovery in which the hero becomes wealthy or the heroine respectable, a new society crystallizes on the stage around the hero and his bride. The action of the comedy thus moves towards the incorporation of the hero into the society that he naturally fits. The hero himself is seldom a very interesting person: in conformity with low mimetic decorum, he is ordinary in his virtues, but socially attractive. In Shakespeare and in the kind of romantic comedy that most closely resembles his there is a development of these formulas in a more distinctively high mimetic direction. In the figure of Prospero we have one of the few approaches to the Aristophanic technique of having the whole comic action projected by a central character. Usually Shakespeare achieves his high mimetic pattern by making the struggle of the repressive and the desirable societies a struggle between two levels of existence, the former like our own world or worse, the latter enchanted and idyllic. This point will be dealt with more fully later.

For the reasons given above the domestic comedy of later fiction carries on with much the same conventions as were used in the Renaissance. Domestic comedy is usually based on the Cinderella archetype, the kind of thing that happens when Pamela's virtue is rewarded, the incorporation of an individual very like the reader into the society aspired to by both, a society ushered in with a happy rustle of bridal gowns and banknotes. Here again, Shakespearean comedy may marry off eight or ten people of approximately equal dramatic interest, just as a high mimetic tragedy may kill the same number, but in domestic comedy such diffusion of sexual energy is more rare. The chief difference between high and low mimetic comedy, however, is that the resolution of the latter



more frequently involves a social promotion. More sophisticated writers of low mimetic comedy often present the same success-story formula with the moral ambiguities that we have found in Aristophanes. In Balzac or Stendhal a clever and ruthless scoundrel may achieve the same kind of success as the virtuous heroes of Samuel Smiles and Horatio Alger. Thus the comic counterpart of the *alazon* seems to be the clever, likeable, unprincipled *picaro* of the picaresque novel.

In studying ironic comedy we must start with the theme of driving out the *pharmakos* from the point of view of society. This appeals to the kind of relief we are expected to feel when we see Jonson's Volpone condemned to the galleys, Shylock stripped of his wealth, or Tartuffe taken off to prison. Such a theme, unless touched very lightly, is difficult to make convincing, for the reasons suggested in connection with ironic tragedy. Insisting on the theme of social revenge on an individual, however great a rascal he may be, tends to make him look less involved in guilt and the society more so. This is particularly true of characters who have been trying to amuse either the actual or the internal audience, and who are the comic counterparts of the tragic hero as artist. The rejection of the entertainer, whether fool, clown, buffoon, or simpleton, can be one of the most terrible ironies known to art, as the rejection of Falstaff shows, and certain scenes in Chaplin.

In some religious poetry, for example at the end of the *Paradiso*, we can see that literature has an upper limit, a point at which an imaginative vision of an eternal world becomes an experience of it. In ironic comedy we begin to see that art has also a lower limit in actual life. This is the condition of savagery, the world in which comedy consists of inflicting pain on a helpless victim, and tragedy in enduring it. Ironic comedy brings us to the figure of the scapegoat ritual and the nightmare dream, the human symbol that concentrates our fears and hates. We pass the boundary of art when this symbol becomes existential, as it does in the black man of a lynching, the Jew of a pogrom, the old woman of a witch hunt, or anyone picked up at random by a mob, like Cinna the poet in *Julius Caesar*. In Aristophanes the irony sometimes edges very close to mob violence because the attacks are personal: one thinks of all the easy laughs he gets, in play after play, at the pederasty of Cleisthenes or the cowardice of Cleonymus. In Aristophanes the word *pharmakos* means simply scoundrel, with no nonsense about

it. At the conclusion of *The Clouds*, where the poet seems almost to be summoning a lynching party to go and burn down Socrates' house, we reach the comic counterpart of one of the greatest masterpieces of tragic irony in literature, Plato's *Apology*.

But the element of *play* is the barrier that separates art from savagery, and playing at human sacrifice seems to be an important theme of ironic comedy. Even in laughter itself some kind of deliverance from the unpleasant, even the horrible, seems to be very important. We notice this particularly in all forms of art in which a large number of auditors are simultaneously present, as in drama, and, still more obviously, in games. We notice too that playing at sacrifice has nothing to do with any historical descent from sacrificial ritual, such as has been suggested for Old Comedy. All the features of such ritual, the king's son, the mimic death, the executioner, the substituted victim, are far more explicit in Gilbert and Sullivan's *Mikado* than they are in Aristophanes. There is certainly no evidence that baseball has descended from a ritual of human sacrifice, but the umpire is quite as much of a *pharmakos* as if it had: he is an abandoned scoundrel, a greater robber than Barabbas; he has the evil eye; the supporters of the losing team scream for his death. At play, mob emotions are boiled in an open pot, so to speak; in the lynching mob they are in a sealed furnace of what Blake would call moral virtue. The gladiatorial combat, in which the audience has the actual power of life and death over the people who are entertaining them, is perhaps the most concentrated of all the savage or demonic parodies of drama.

The fact that we are now in an ironic phase of literature largely accounts for the popularity of the detective story, the formula of how a man-hunter locates a *pharmakos* and gets rid of him. The detective story begins in the Sherlock Holmes period as an intensification of low mimetic, in the sharpening of attention to details that makes the dulllest and most neglected trivia of daily living leap into mysterious and fateful significance. But as we move further away from this we move toward a ritual drama around a corpse in which a wavering finger of social condemnation passes over a group of "suspects" and finally settles on one. The sense of a victim chosen by lot is very strong, for the case against him is only plausibly manipulated. If it were really inevitable, we should have tragic irony, as in *Crime and Punishment*, where Raskolnikoff's crime is so interwoven with his character that there can be no ques-



tion of any "whodunit" mystery. In the growing brutality of the crime story (a brutality protected by the convention of the form, as it is conventionally impossible that the man-hunter can be mistaken in believing that one of his suspects is a murderer), detection begins to merge with the thriller as one of the forms of melodrama. In melodrama two themes are important: the triumph of moral virtue over villainy, and the consequent idealizing of the moral views assumed to be held by the audience. In the melodrama of the brutal thriller we come as close as it is normally possible for art to come to the pure self-righteousness of the lynching mob.

We should have to say, then, that all forms of melodrama, the detective story in particular, were advance propaganda for the police state, in so far as that represents the regularizing of mob violence, if it were possible to take them seriously. But it seems not to be possible. The protecting wall of play is still there. Serious melodrama soon gets entangled with its own pity and fear: the more serious it is, the more likely it is to be looked at ironically by the reader, its pity and fear seen as sentimental drivel and owlsh solemnity, respectively. One pole of ironic comedy is the recognition of the absurdity of naive melodrama, or, at least, of the absurdity of its attempt to define the enemy of society as a person outside that society. From there it develops toward the opposite pole, which is true comic irony or satire, and which defines the enemy of society as a spirit within that society. Let us arrange the forms of ironic comedy from this point of view.

Cultivated people go to a melodrama to hiss the villain with an air of condescension: they are making a point of the fact that they cannot take his villainy seriously. We have here a type of irony which exactly corresponds to that of two other major arts of the ironic age, advertising and propaganda. These arts pretend to address themselves seriously to a subliminal audience of cretins, an audience that may not even exist, but which is assumed to be simple-minded enough to accept at their face value the statements made about the purity of a soap or a government's motives. The rest of us, realizing that irony never says precisely what it means, take these arts ironically, or, at least, regard them as a kind of ironic game. Similarly, we read murder stories with a strong sense of the unreality of the villainy involved. Murder is doubtless a serious crime, but if private murder really were a major threat to

our civilization it would not be relaxing to read about it. We may compare the abuse showered on the pimp in Roman comedy, which was similarly based on the indisputable ground that brothels are immoral.

The next step is an ironic comedy addressed to the people who can realize that murderous violence is less an attack on a virtuous society by a malignant individual than a symptom of that society's own viciousness. Such a comedy would be the kind of intellectualized parody of melodramatic formulas represented by, for instance, the novels of Graham Greene. Next comes the ironic comedy directed at the melodramatic spirit itself, an astonishingly persistent tradition in all comedy in which there is a large ironic admixture. One notes a recurring tendency on the part of ironic comedy to ridicule and scold an audience assumed to be hankering after sentiment, solemnity, and the triumph of fidelity and approved moral standards. The arrogance of Jonson and Congreve, the mocking of bourgeois sentiment in Goldsmith, the parody of melodramatic situations in Wilde and Shaw, belong to a consistent tradition. Molière had to please his king, but was not temperamentally an exception. To comic drama one may add the ridicule of melodramatic romance in the novelists, from Fielding to Joyce.

Finally comes the comedy of manners, the portrayal of a chattering-monkey society devoted to snobbery and slander. In this kind of irony the characters who are opposed to or excluded from the fictional society have the sympathy of the audience. Here we are close to a parody of tragic irony, as we can see in the appalling fate of the relatively harmless hero of Evelyn Waugh's *A Handful of Dust*. Or we may have a character who, with the sympathy of the author or audience, repudiates such a society to the point of deliberately walking out of it, becoming thereby a kind of *pharmakos* in reverse. This happens for instance at the conclusion of Aldous Huxley's *Those Barren Leaves*. It is more usual, however, for the artist to present an ironic deadlock in which the hero is regarded as a fool or worse by the fictional society, and yet impresses the real audience as having something more valuable than his society has. The obvious example, and certainly one of the greatest, is Dostoevsky's *The Idiot*, but there are many others. *The Good Soldier Schweik*, *Heaven's My Destination* and *The Horse's Mouth* are instances that will give some idea of the range of the theme.

What we have said about the return of irony to myth in tragic



modes thus holds equally well for comic ones. Even popular literature appears to be slowly shifting its center of gravity from murder stories to science fiction—or at any rate a rapid growth of science fiction is certainly a fact about contemporary popular literature. Science fiction frequently tries to imagine what life would be like on a plane as far above us as we are above savagery; its setting is often of a kind that appears to us as technologically miraculous. It is thus a mode of romance with a strong inherent tendency to myth.

The conception of a sequence of fictional modes should do something, let us hope, to give a more flexible meaning to some of our literary terms. The words "romantic" and "realistic," for instance, as ordinarily used, are relative or comparative terms: they illustrate tendencies in fiction, and cannot be used as simply descriptive adjectives with any sort of exactness. If we take the sequence *De Raptu Proserpinae*, *The Man of Law's Tale*, *Much Ado About Nothing*, *Pride and Prejudice*, *An American Tragedy*, it is clear that each work is "romantic" compared to its successors and "realistic" compared to its predecessors. On the other hand, the term "naturalism" shows up in its proper perspective as a phase of fiction which, rather like the detective story, though in a very different way, begins as an intensification of low mimetic, an attempt to describe life exactly as it is, and ends, by the very logic of that attempt, in pure irony. Thus Zola's obsession with ironic formulas gave him a reputation as a detached recorder of the human scene.

The difference between the ironic *tone* that we may find in low mimetic or earlier modes and the ironic *structure* of the ironic mode itself is not hard to sense in practice. When Dickens, for instance, uses irony the reader is invited to share in the irony, because certain standards of normality common to author and reader are assumed. Such assumptions are a mark of a relatively popular mode: as the example of Dickens indicates, the gap between serious and popular fiction is narrower in low mimetic than in ironic writing. The literary acceptance of relatively stable social norms is closely connected with the *reticence* of low mimetic as compared to ironic fiction. In low mimetic modes characters are usually presented as they appear to others, fully dressed and with a large section of both their physical lives and their inner mono-

logue carefully excised. Such an approach is entirely consistent with the other conventions involved.

If we were to make this distinction the basis of a comparative value-judgement, which would, of course, be a moral value-judgement disguised as a critical one, we should be compelled either to attack low mimetic conventions for being prudish and hypocritical and leaving too much of life out, or to attack ironic conventions for not being wholesome, healthy, popular, reassuring, and sound, like the conventions of Dickens. As long as we are concerned simply to distinguish between the conventions, we need only remark that the low mimetic is one step more heroic than the ironic, and that low mimetic reticence has the effect of making its characters, on the average, more heroic, or at least more dignified, than the characters in ironic fiction.

We may also apply our scheme to the principles of selection on which a writer of fiction operates. Let us take, as a random example, the use of ghosts in fiction. In a true myth there can obviously be no consistent distinction between ghosts and living beings. In romance we have real human beings, and consequently ghosts are in a separate category, but in a romance a ghost as a rule is merely one more character: he causes little surprise because his appearance is no more marvellous than many other events. In high mimetic, where we are within the order of nature, a ghost is relatively easy to introduce because the plane of experience is above our own, but when he appears he is an awful and mysterious being from what is perceptibly another world. In low mimetic, ghosts have been, ever since Defoe, almost entirely confined to a separate category of "ghost stories." In ordinary low mimetic fiction they are inadmissible, "in complaisance to the scepticism of a reader," as Fielding puts it, a scepticism which extends only to low mimetic conventions. The few exceptions, such as *Wuthering Heights*, go a long way to prove the rule—that is, we recognize a strong influence of romance in *Wuthering Heights*. In some forms of ironic fiction, such as the later works of Henry James, the ghost begins to come back as a fragment of a disintegrating personality.

Once we have learned to distinguish the modes, however, we must then learn to recombine them. For while one mode constitutes the underlying tonality of a work of fiction, any or all of the other four may be simultaneously present. Much of our sense of the subtlety of great literature comes from this modal counter-



point. Chaucer is a medieval poet specializing mainly in romance, whether sacred or secular. Of his pilgrims, the knight and the parson clearly present the norms of the society in which he functions as a poet, and, as we have them, the *Canterbury Tales* are contained by these two figures, who open and close the series. But to overlook Chaucer's mastery of low mimetic and ironic techniques would be as wrong as to think of him as a modern novelist who got into the Middle Ages by mistake. The tonality of *Antony and Cleopatra* is high mimetic, the story of the fall of a great leader. But it is easy to look at Mark Antony ironically, as a man enslaved by passion; it is easy to recognize his common humanity with ourselves; it is easy to see in him a romantic adventurer of prodigious courage and endurance betrayed by a witch; there are even hints of a superhuman being whose legs bestrid the ocean and whose downfall is a conspiracy of fate, explicable only to a soothsayer. To leave out any of these would oversimplify and belittle the play. Through such an analysis we may come to realize that the two essential facts about a work of art, that it is contemporary with its own time and that it is contemporary with ours, are not opposed but complementary facts.

Our survey of fictional modes has also shown us that the mimetic tendency itself, the tendency to verisimilitude and accuracy of description, is one of two poles of literature. At the other pole is something that seems to be connected both with Aristotle's word *mythos* and with the usual meaning of myth. That is, it is a tendency to tell a story which is in origin a story about characters who can do anything, and only gradually becomes attracted toward a tendency to tell a plausible or credible story. Myths of gods merge into legends of heroes; legends of heroes merge into plots of tragedies and comedies; plots of tragedies and comedies merge into plots of more or less realistic fiction. But these are change of social context rather than of literary form, and the constructive principles of story-telling remain constant through them, though of course they adapt to them. Tom Jones and *Oliver Twist* are typical enough as low mimetic characters, but the birth-mystery plots in which they are involved are plausible adaptations of fictional formulas that go back to Menander, and from Menander to Euripides' *Ion*, and from Euripides to legends like those of Perseus and Moses. We note in passing that imitation of nature in fiction produces, not truth or reality, but plausibility, and plausibility varies

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in weight from a mere perfunctory concession in a myth or folk tale to a kind of censor principle in a naturalistic novel. Reading forward in history, therefore, we may think of our romantic, high mimetic and low mimetic modes as a series of *displaced* myths, *mythoi* or plot-formulas progressively moving over towards the opposite pole of verisimilitude, and then, with irony, beginning to move back.

#### THEMATIC MODES

Aristotle lists six aspects of poetry: three of them, melody, diction, and spectacle, form a group by themselves, and we shall consider them in due course. The other three are *mythos* or plot, *ethos*, which includes both characters and setting, and *dianoia* or "thought." The literary works we have so far been considering are works of fiction in which the plot is, as Aristotle called it, the "soul" or shaping principle, and the characters exist primarily as functions of the plot. But besides the internal fiction of the hero and his society, there is an external fiction which is a relation between the writer and the writer's society. Poetry may be as completely absorbed in its internal characters as it is in Shakespeare, or in Homer, where the poet himself simply points to his story and disappears, the second word of the *Odyssey*, *moi*, being all we get of him in that poem. But as soon as the poet's personality appears on the horizon, a relation with the reader is established which cuts across the story, and which may increase until there is no story at all apart from what the poet is conveying to his reader.

In such genres as novels and plays the internal fiction is usually of primary interest; in essays and in lyrics the primary interest is in *dianoia*, the idea or poetic thought (something quite different, of course, from other kinds of thought) that the reader gets from the writer. The best translation of *dianoia* is, perhaps, "theme," and literature with this ideal or conceptual interest may be called thematic. When a reader of a novel asks, "How is this story going to turn out?" he is asking a question about the plot, specifically about that crucial aspect of the plot which Aristotle calls discovery or *anagnorisis*. But he is equally likely to ask, "What's the *point* of this story?" This question relates to *dianoia*, and indicates that themes have their elements of discovery just as plots do.

It is easy to say that some literary works are fictional and others